

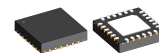
FEATURES

- ◆ Acquisition of BiSS Single Cycle Data
- ◆ Acquisition of BiSS Control Data
- ◆ Monitoring of BiSS Communication Status
- ◆ Analysis Data of BiSS Protocol
- ◆ Error Diagnostics for Debugging
- ◆ Pin for Simple Error Indication
- ◆ Automatic Compensation of Line Delay and Processing Times
- ◆ Internal 14-bit BiSS Frame Counter
- ◆ Built-In RS422 Receiver for Direct Interfacing with BiSS
- ◆ Support of BiSS Data Transfer Rates of up to 10 MBit/s
- ◆ Serial Controller Communication via SPI™ Slave Interface
- ◆ Support of Interrupt-Driven I/O
- ◆ Built-In System and High Speed Sample Clock Generation
- ◆ Built-In Power on Reset
- ◆ 3.3 V to 5 V Supply (+/-10%)
- ◆ Industrial Temperature Range

APPLICATIONS

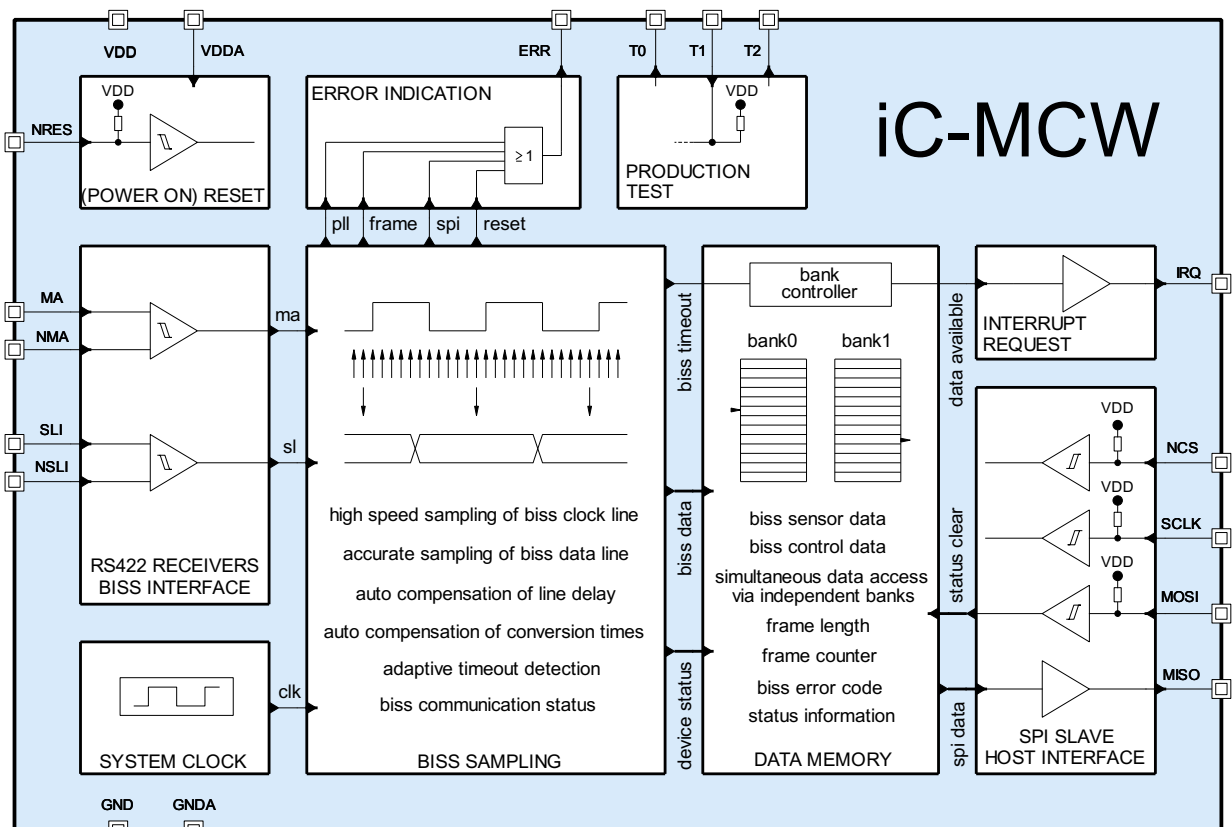
- ◆ BiSS Communication Monitoring
- ◆ BiSS Safety Extension of BiSS Standard Drives
- ◆ BiSS Safety Drives

PACKAGES



QFN24-4x4

BLOCK DIAGRAM



DESCRIPTION

The iC-MCW is a BiSS C communication monitoring device to be connected to a microcontroller via standard SPI. The integrated circuit observes the BiSS C protocol sequence and samples sensor and control data at maximum transmission rates of 10 MBit/s. The iC-MCW includes RS422 receivers to be connected to the differential BiSS transmission lines directly. Due to built-in clock generation, the chip does not need any external oscillators.

An adaptive BiSS timeout detects the end of a received BiSS frame and triggers an interrupt request to notify the microcontroller about new BiSS communication status and frame data. Alternatively, it is possible to constantly poll the chip status, which indicates the availability of new frame data as well.

The frame data is stored in internal random access memory, which is organized into two banks. Hence, current frame data can be read through the SPI interface while a new BiSS frame is sampled. If the frame data of one bank has not been fetched in time, it will be overwritten with new frame data. iC-MCW informs the microcontroller about lost frames indirectly by counting the BiSS timeout of each incoming BiSS frame. The internal frame counter is available through SPI as well.

Detailed status and error information are available by register access. Critical errors are mapped to the error pin and must manually be reset via SPI.

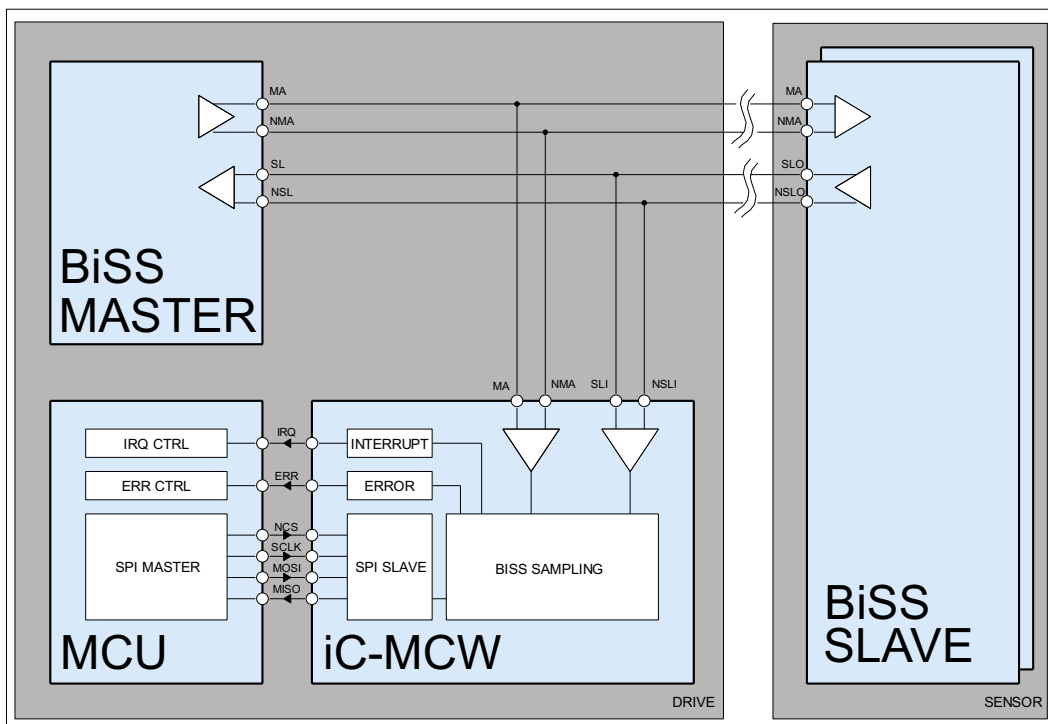


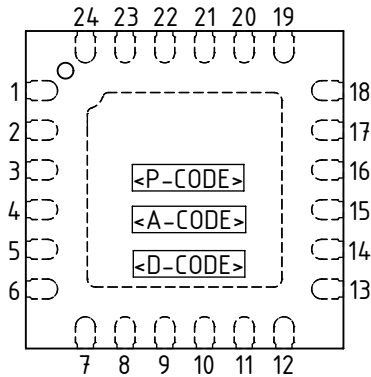
Figure 1: Integration of the iC-MCW in a BiSS Communication System

Figure 1 shows the extension of a BiSS communication system with iC-MCW. The standard drive establishes a common differential BiSS communication line to one or more BiSS slaves by BiSS master. The BiSS clock and BiSS data lines are connected to the RS422 receiver within the iC-MCW. The microcon-

troller is connected to the SPI interface of iC-MCW and can import the BiSS frame data without disrupting the transmission between BiSS master and BiSS slave. Thus, it is possible to implement any additional features to extend the standard drive to match safety requirements, for example.

PACKAGING INFORMATION TO JEDEC

PIN CONFIGURATION QFN24 4mm x 4mm



PIN FUNCTIONS

No. Name Function

| | | |
|----|------|--|
| 1 | T0 | Test Pin ¹⁾ |
| 2 | n.c. | ²⁾ |
| 3 | VDDA | +3.3 V ... +5 V Analog Supply Voltage |
| 4 | n.c. | ²⁾ |
| 5 | GNDA | Analog Ground |
| 6 | n.c. | ²⁾ |
| 7 | n.c. | ²⁾ |
| 8 | n.c. | ²⁾ |
| 9 | SLI | BiSS Data Line Input |
| 10 | NSLI | BiSS Data Line Input (inverted) |
| 11 | MA | BiSS Clock Line Input |
| 12 | NMA | BiSS Clock Line Input (inverted) |
| 13 | n.c. | ²⁾ |
| 14 | IRQ | Interrupt Request Output |
| 15 | GND | Digital Ground |
| 16 | T1 | Test Pin ³⁾ |
| 17 | NRES | Reset Signal Input (low active) |
| 18 | ERR | Error Output |
| 19 | MOSI | SPI Serial Data Input |
| 20 | MISO | SPI Serial Data Output |
| 21 | NCS | SPI Chip Select Input |
| 22 | SCLK | SPI Clock Input |
| 23 | VDD | +3.3 V ... +5 V Digital Supply Voltage |
| 24 | T2 | Test Pin ¹⁾ |

BP Backside Paddle ⁴⁾

IC top marking: <P-CODE> = product code, <A-CODE> = assembly code (subject to changes).

1) Test Pins T0 and T2 shall not be connected.

2) Pin numbers marked n.c. are not connected.

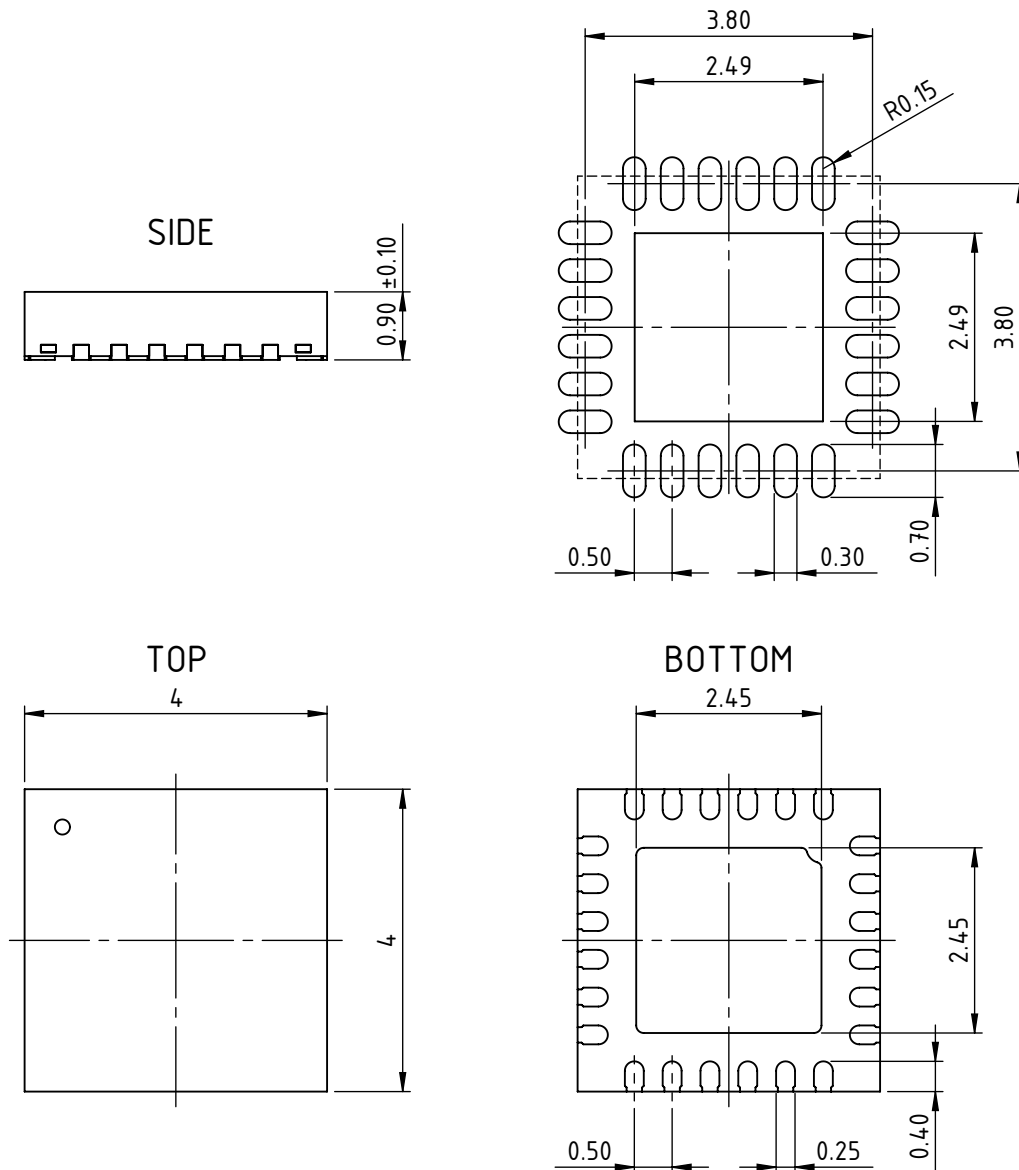
3) Test Pin T1 is low active, requires external high for normal operation.

4) Connecting the backside paddle to GNDA is recommended. A current flow across the paddle is not permissible.

PACKAGE DIMENSIONS QFN24 4mm x 4mm

All dimensions given in mm.

RECOMMENDED PCB-FOOTPRINT



All dimensions given in mm.
Tolerances of form and position according to JEDEC MO-220.

ABSOLUTE MAXIMUM RATINGS

Beyond these values damage may occur; device operation is not guaranteed.

| Item No. | Symbol | Parameter | Conditions | | | Unit |
|----------|---------------------|--|---------------------------------------|------|------|------|
| | | | | Min. | Max. | |
| G001 | VDD | Supply Voltage VDD | | -0.3 | 6 | V |
| G002 | I(VDD) | Current in VDD | | -100 | 150 | mA |
| G003 | VDDA | Analog Supply Voltage VDDA | | -0.3 | 6 | V |
| G004 | I(VDDA) | Current in VDDA | | -100 | 150 | mA |
| G005 | V() | Voltage at all pins, excluding VDD, VDDA, GND and GNDA | | -0.3 | 6 | V |
| G006 | I() | Current in all pins excluding VDD, VDDA, GND and GNDA | | -100 | 150 | mA |
| G007 | V _{esd} () | ESD Susceptibility at all pins | HBM, 100 pF discharged through 1.5 kΩ | | 2 | kV |
| G008 | T _j | Operating Junction Temperature Range | | -40 | 125 | °C |

THERMAL DATA

Operating Conditions: VDD = 3.0 V ... 5.5 V

| Item No. | Symbol | Parameter | Conditions | | | | Unit |
|----------|-------------------|---------------------------------------|--|------|------|------|------|
| | | | | Min. | Typ. | Max. | |
| T01 | T _a | Operating Ambient Temperature Range | | -40 | | 115 | °C |
| T02 | R _{thja} | Thermal Resistance Chip to Ambient | QFN24-4x4 package mounted on PCB, thermal pad at approx. 6 cm ² cooling area | | 80 | | K/W |
| T03 | T _s | Storage Temperature | QFN-4x4 | -40 | | 85 | °C |

All voltages are referenced to ground unless otherwise stated.

All currents flowing into the device pins are positive; all currents flowing out of the device pins are negative.

ELECTRICAL CHARACTERISTICS

Operating Conditions: VDD = VDDA = 3.0 V ... 5.5 V, Tj = -40 ... 125 °C, unless otherwise stated

| Item No. | Symbol | Parameter | Conditions | Min. | Typ. | Max. | Unit |
|--|------------------|--|--|------------|-----------------|------------|----------|
| General | | | | | | | |
| 001 | VDD, VDDA | Permissible Supply Voltage | | 3 | | 5.5 | V |
| 002 | I(VDD) | Supply Current in VDD | VDD=3 V, outputs not loaded VDD=5.5 V, outputs not loaded | 2 4 | 5 10 | 8 16 | mA mA |
| 003 | I(VDDA) | Supply Current in VDDA | VDDA=3 V, outputs not loaded VDDA=5.5 V, outputs not loaded | 130 160 | 330 400 | 530 640 | µA µA |
| 004 | Vc()hi | Clamp Voltage hi at all pins excluding VDD, VDDA, GND, GND A | Vc()hi = V() - VDD, I() = 1 mA | 0.3 | | 1.5 | V |
| 005 | Vc()lo | Clamp Voltage lo at all pins excluding VDD, VDDA, GND, GND A | Vc()lo = V(), I() = -1 mA | -1.5 | | -0.3 | V |
| SPI Host Interface: NCS, SCLK, MISO, MOSI | | | | | | | |
| A01 | Vs()hi | Saturation Voltage hi at MISO | Vs()hi = VDD - V() I() = -1.6 mA | | | 400 | mV |
| A02 | Vs()lo | Saturation Voltage lo at MISO | Vs()lo = V() I() = 1.6 mA | | | 400 | mV |
| A05 | Vt()hi | Threshold Voltage hi at NRES, NCS, SCLK and MOSI | | | | 70 | %VDD |
| A06 | Vt()lo | Threshold Voltage lo at NRES, NCS, SCLK and MOSI | | 30 | | | %VDD |
| A07 | Vt()hys | Threshold Voltage Hysteresis at NRES, NCS, SCLK and MOSI | | 200 | | | mV |
| A08 | Ipu() | Pull-Up Current at NRES, NCS, SCLK and MOSI | V() = 0 V..VDD - 1 V VDD = 3 V VDD = 5.5 V | -16 -61 | | -3.3 -7 | µA µA |
| A09 | fclk() | Permissible Clock Frequency at SCLK | | 10 | | | MHz |
| A10 | T _{int} | Interrupt Time | | 4.5 | 5.6 | 8 | µs |
| RS422 BiSS Interface: MA, NMA, SLI, NSLI | | | | | | | |
| B01 | Vin() | Permissible Input Voltage | | -10 | | 10 | V |
| B02 | Vcm() | Input Common Mode Voltage | | -7 | | 7 | V |
| B03 | Vdiff() | Differential Input Voltage | Vdiff() = V(MA) - V(NMA) | -12 | | 12 | V |
| B04 | Rin() | Input Resistance | MA/SLI vs GND, NMA/NSLI vs GND | 4 | | | kΩ |
| B05 | Vt()hi | Differential Input Threshold hi | Vdiff(MA/SLI) = V(MA/SLI) - V(NMA/NSLI) | | | 200 | mV |
| B06 | Vt()lo | Differential Input Threshold lo | Vdiff(MA/SLI) = V(MA/SLI) - V(NMA/NSLI) | -200 | | | mV |
| B07 | Vt()hys | Differential Input Hysteresis | Vdiff(MA/SLI) = V(MA/SLI) - V(NMA/NSLI) | 5 | 55 | | mV |
| B08 | fclk() | Permissible Frequency at MA | | 10 | | | MHz |
| B09 | tout() | Adaptive BiSS Timeout | | | 1.5 x 1/fclk | | |
| B10 | T _{Smp} | Internal Sample Period | | 4.8 | | 9 | ns |
| Ports: IRQ, ERR, NRES | | | | | | | |
| C01 | Vs()hi | Saturation Voltage hi at IRQ and ERR | Vs()hi = VDD - V() I() = -1.6 mA | | | 400 | mV |
| C02 | Vs()lo | Saturation Voltage lo at IRQ and ERR | Vs()lo = V() I() = 1.6 mA | | | 400 | mV |
| C05 | Vt()hi | Threshold Voltage hi at NRES | | | | 70 | %VDD |
| C06 | Vt()lo | Threshold Voltage lo at NRES | | 30 | | | %VDD |
| C07 | Vt()hys | Threshold Voltage Hysteresis at NRES | | 200 | | | mV |
| C08 | Ipu() | Pull-Up Current at NRES | V() = 0 V..VDD - 1 V VDD = 3 V VDD = 5.5 V | -16 -61 | | -3.3 -7 | µA µA |

ELECTRICAL CHARACTERISTICS

Operating Conditions: VDD = VDDA = 3.0 V ... 5.5 V, Tj = -40 ... 125 °C, unless otherwise stated

| Item No. | Symbol | Parameter | Conditions | Min. | Typ. | Max. | Unit |
|-----------------------------|--------|--|-------------------------|------|------|------|------|
| Internal Oscillator: | | | | | | | |
| D01 | fosc | Internal Oscillator Frequency | | 16 | 23 | 30 | MHz |
| Power-On Reset: | | | | | | | |
| E01 | VDDon | VDDA Turn-On Threshold | VDDA increasing | 2.79 | | 2.96 | V |
| E02 | VDDoff | VDDA Turn-Off Threshold (Undervoltage Reset) | VDDA decreasing | 2.61 | | 2.78 | V |
| E03 | VDDhys | Undervoltage Hysteresis | VDDhys = VDDon - VDDoff | 40 | 180 | | mV |

OPERATING REQUIREMENTS: BiSS Interface - BiSS C Frame

Operating conditions: VDD = VDDA = 3.0 ... 5.5 V, Tj = -40 ... 125 °C

| Item No. | Symbol | Parameter | Conditions | Min. | Max. | Unit |
|--------------------------|-----------------|--------------------------------------|--|---|---|-------------|
| | | | | | | |
| Sensor Data Cycle | | | | | | |
| I001 | T_{MAS} | Clock Period | | 80 | 12500 | kHz |
| I002 | t_{pLine} | Permissible Line Delay | | | unlimited | |
| I003 | Δt_{pL} | Permissible Propagation Delay Jitter | $\Delta t_{pL} = \max(t_{pLine} - t_{pLx}); x = 1 \dots n$ | | 12.5 | % T_{MAS} |
| I004 | T_{tos1} | Adaptive BiSS Timeout | | $1.5 \times T_{MAS} - 2 \times T_{Smp}$ | $1.5 \times T_{MAS} + 2 \times T_{Smp}$ | |
| I005 | T_{tos2} | Static BiSS Timeout | | 12.5 | 40 | μs |

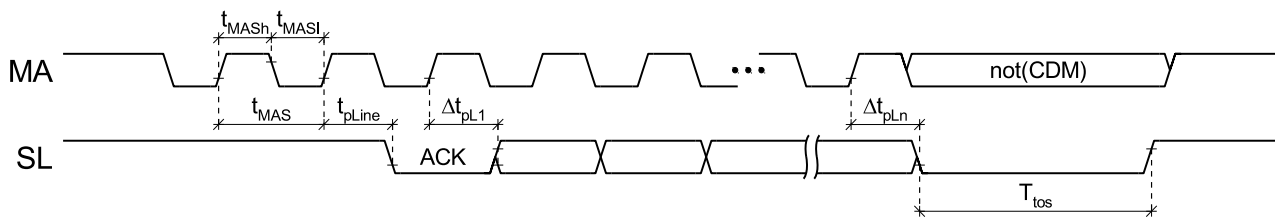


Figure 2: Timing Diagram BiSS Frame

OPERATING REQUIREMENTS: Host Interface, SPI mode

Operating Conditions: VDD = VDDA = 3.0 ... 5.5 V, Tj = -40 ... 125 °C;
 Lo Input Level = 0 V, Hi Input Level = VDD, Lo Output Level = 0 V, Hi Output Level = VDD
 Capacitive Load at MISO = 20pF

| Item No. | Symbol | Parameter | Conditions | Min. Max. | | Unit |
|----------|----------|--|------------|-------------|------|------|
| | | | | Min. | Max. | |
| I101 | t_{C1} | Permissible Cycle Time | | 100 | | ns |
| I102 | t_{W1} | Wait Time: NCS lo → hi to NCS hi → lo | | 100 | | ns |
| I103 | t_{S1} | Setup Time: NCS lo before SCLK lo → hi | | 50 | | ns |
| I104 | t_{P1} | Propagation Delay: MISO stable after NCS hi → lo | | | 50 | ns |
| I105 | t_{P2} | Propagation Delay: MISO hiZ after NCS lo → hi | | | 50 | ns |
| I106 | t_{H1} | Hold Time: NCS lo after SCLK lo → hi | | 50 | | ns |
| I107 | t_{S2} | Setup Time: MOSI stable before SCLK lo → hi | | 10 | | ns |
| I108 | t_{H2} | Hold Time: MOSI stable after SCLK lo → hi | | 10 | | ns |
| I109 | t_{P4} | Propagation Delay: MISO stable after SCLK hi → lo | | | 47 | ns |

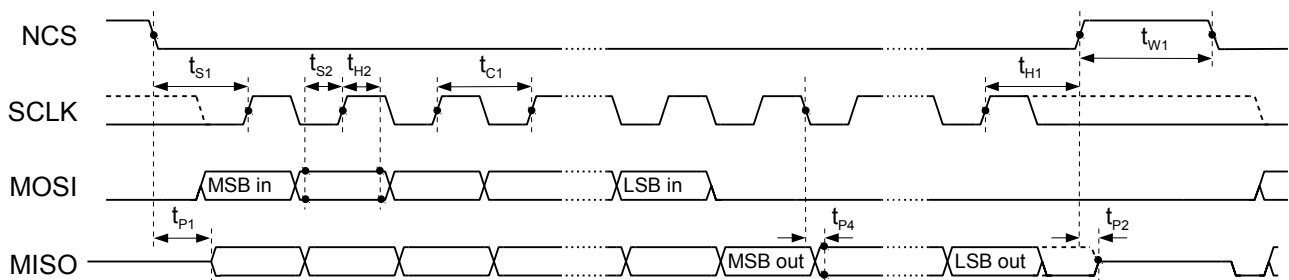


Figure 3: SPI Access

REGISTER LAYOUT

The register bank of the iC-MCW can be accessed via SPI command [Read Register](#) and [Write Register](#). Table 7 gives an overview of the available chip addresses and data.

It is possible to read multiple register addresses successively by continuing to generate SPI clocks after the data of the first address has been clocked out.

Invalid read or write addresses trigger an error to the register [DeviceError](#) and pin [ERR](#).

Chip Revision

iC-MCW's chip revision [CHIP_REV](#) can be read via SPI to test the status of iC-MCW and the SPI communication system.

| CHIP_REV | | Addr. 0x00; bit 7:0 | R |
|----------|---------------|---------------------|---|
| Code | Chip Revision | | |
| 0xB2 | MCW_Z1 | | |
| 0xC1 | MCW_Y | | |
| Other | Reserved | | |

Table 6: Chip Revision Values

| OVERVIEW | | | | | | | | | |
|-----------------------------|----------------|--------------|------------|--------------|--------|------------|--------|-------|--|
| Addr | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | |
| ChipRevision (R) | | | | | | | | | |
| 0x00 | CHIP_REV[7:0] | | | | | | | | |
| DeviceStatus (R) | | | | | | | | | |
| 0x01 | RESERVED | | | AVAIL | DETECT | STATE[2:0] | | | |
| DeviceError (R/W) | | | | | | | | | |
| 0x02 | SFRAME | PLL | RESERVED | OPCODE | READ | WRITE | HFRAME | RST | |
| FrameInformation (R) | | | | | | | | | |
| 0x03 | INFO[7:0] | | | | | | | | |
| FrameNumberCD (R) | | | | | | | | | |
| 0x04 | FNUM[7:0] | | | | | | | | |
| 0x05 | CDS | NCDM | FNUM[13:8] | | | | | | |
| FrameError (R) | | | | | | | | | |
| 0x06 | RESERVED | | | | | CODE[2:1] | WARN | | |
| RESERVED: 0x07..0x0B | | | | | | | | | |
| 0x07 | RESERVED | | | | | | | | |
| ... 0x0B | (Do not write) | | | | | | | | |
| BiSS Measurement (R) | | | | | | | | | |
| 0x0C | C_TIME[7:0] | | | | | | | | |
| 0x0D | L_DELAY[2:0] | | | C_TIME[12:8] | | | | | |
| 0x0E | P_TIME[0] | L_DELAY[9:3] | | | | | | | |
| 0x0F | P_TIME[8:1] | | | | | | | | |

Table 7: Register layout



The error bits in register [DeviceError](#) are persistent and must be reset manually by sending the SPI command [Write Register](#) to this register.

ELECTRICAL CONNECTIONS

Power Supply

To put the iC-MCW into operation, all that is needed is a power supply of 3.3 V up to 5 V. Two 100 nF external buffer capacitors between VDD/VDDA and GND/GNDA and one 1 nF external buffer capacitor between VDD and GND stabilize the input voltages of the iC-MCW. Since the analog and digital power supplies are separate, VDD and VDDA as well as GND and GNDA must be at the same voltage level. Furthermore, GND and GNDA must be connected as short as possible. Figure

4 illustrates the connection of the iC-MCW for a typical use case.

System Clock

Due to its internal Phase Locked Loop (PLL) driven oscillator, the iC-MCW does not need any external clock source. The high precision sample clock is generated independently. In case of problems with the sample clock generation, an error is reported to the chip status.

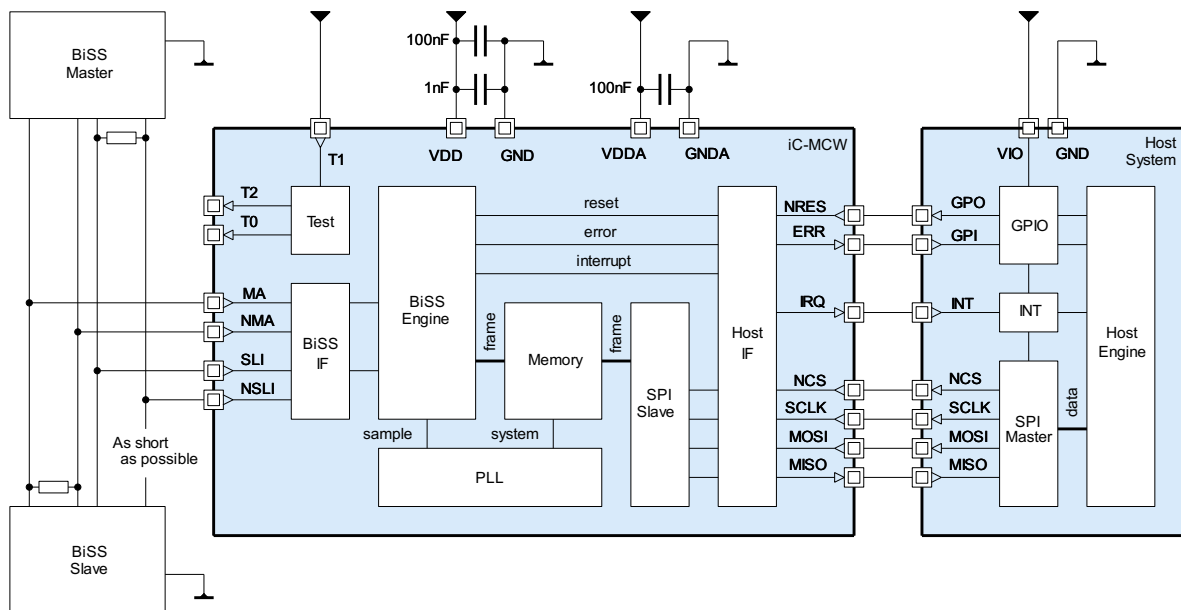


Figure 4: Connections of the iC-MCW

Digital Input

All digital input pins have internal pull-up circuits to provide a default chip state when floating. It is recommended to support unused digital input pins by directly connecting the external power supply voltage. Table 8 shows the essential digital input pins of iC-MCW.

| Name | Pin | Function |
|------|-----|-----------------|
| T1 | 16 | Test Enable |
| NRES | 17 | Chip Reset |
| NCS | 21 | SPI Chip Select |

Table 8: Essential Input Pins

BiSS Interface

Since RS422 receivers are included in iC-MCW's BiSS interface, the differential BiSS clock line and data line can be connected to the corresponding pins MA/NMA and SLI/NSLI directly. The iC-MCW is a pure BiSS listener and can only be

used to extend a complete BiSS communication system. The BiSS communication system consists of one BiSS master and one or more BiSS slaves connected via RS422 standard. As shown in Figure 4, the RS422 standard suggests suitable termination resistors to allow high frequency data transmission. The additional connection to iC-MCW does not need any external resistors for signal termination. However, the connection between the BiSS transmission line and iC-MCW must be designed to be as short as possible to avoid signal reflections.

The BiSS interface follows the electrical specification of the RS422 standard.

Host Interface

A common 4-wire Serial Peripheral Interface (SPI) offers communications between the iC-MCW and a host system, e.g. a microcontroller. The iC-MCW supports SPI transmissions with data rates of up to 10 MHz, if common high frequency connection concepts are being considered.

For use in interrupt-driven I/O systems, an interrupt request pin **IRQ** is available. Whenever new BiSS frame data is available, the **IRQ** produces an interrupt impulse, that can be observed by the host system.

The error pin **ERR** can be connected to a general input line of the host system to quickly evaluate the error status of the iC-MCW without triggering an additional SPI transfer.

A simple general purpose output connection to the external reset pin **NRES** allows the host system to reset the iC-MCW to its defined start state whenever necessary.

The digital I/O voltage levels of the host interface are defined by VDD and GND. Except for the BiSS Interface, the whole system must be connected to the same power supply voltage.

START-UP

Power On Reset

After connecting a power supply to iC-MCW, the internal Power On Reset (POR) puts the chip into its defined start state. The reset signal is removed as soon as the required power supply voltage is reached and the PLL delivers a stable system clock.



The analog power supply must not be ramped up before the digital power supply.

After system restart or an external reset signal at pin **NRES**, error bit **RST** of the chip status is set. Since the error bits must be reset manually via SPI, an unintentional chip reset will always be detected. More information about the chip status can be found in chapter MODE OF OPERATION.

BiSS Frame Counter

The BiSS frame counter (FCNT) is an important safety feature of the iC-MCW. The sign-of-life counter within

the BiSS protocol ensures data consistency at the host system. If the process cycle time of the host system does not match the frame cycle time of the BiSS system, the internal frame counter can be used to count lost BiSS frames. The frame counter's value is accessible through parameter **FNUM**.

At start-up or after an external reset signal at **NRES**, the frame counter is reset to zero.

BiSS Measurement: Cycle Time

The optional BiSS Measurement **C_TIME** represents the time in between two consecutive BiSS frames. After start-up, the first **C_TIME** is measured from **POR** to the first rising edge on MA of the first BiSS frame.

Chip Configuration

iC-MCW is a robust device with a single data path. For safety reasons, there is no internal chip configuration to alter the behavior of iC-MCW. Any setup concerning the BiSS protocol is exclusively done within the host system.

MODE OF OPERATION

Once activated, the iC-MCW constantly observes the BiSS communication lines. The transitions of iC-MCW's internal logical states are triggered by specific events on MA or SLI.

System States

There are eight logical states the iC-MCW cycles through during BiSS frame processing. Each state

handles the signaling of a specific stage of the BiSS communication. **STATE** is the corresponding code for the currently active state that can be read via SPI command **Read Register**.

The logical states can be mapped to the different frame sections of a BiSS C frame as shown in Figure 5. The system states are shown in red on top of the MA clock signal.

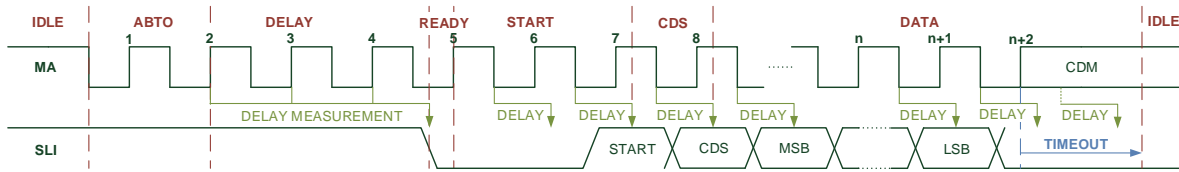


Figure 5: BiSS Frame

| STATE | Addr. 0x01; bit 2:0 | | R |
|-------|---------------------|--|---|
| Code | System State | Task | |
| 0b000 | IDLE | Waiting for Frame Start | |
| 0b001 | ABTO | Measurement of the Adaptive BiSS Timeout | |
| 0b010 | DELAY | Measurement of the BiSS Line Delay | |
| 0b011 | READY | Waiting for Clock Cycle | |
| 0b100 | START | Waiting for Start Bit | |
| 0b101 | CDS | Sampling of CDS Bit | |
| 0b110 | DATA | Sampling of Sensor Data | |
| 0b111 | ERROR | Waiting for BiSS Timeout | |

Table 9: System States of iC-MCW

State IDLE:

Waiting for Frame Start

As long as the connected BiSS clock line MA is digital high, iC-MCW stays in state **IDLE** waiting for a new BiSS communication to start. The BiSS cycle time in between the beginning of two consecutive BiSS frames is measured and can be read by the SPI. A timer in the host system can be used to check idle times between two BiSS frames that exceed the internal timer of iC-MCW.

A new BiSS communication starts with a falling edge on BiSS clock line MA. As shown in Figure 5 SLI is supposed to be digital high at this point. If SLI is digital low at the start of the communication, the BiSS frame will be reported as erroneous by a flagged error bit in the **DeviceError** register and at the external error pin **ERR**. However, the BiSS frame is still processed until the BiSS timeout is detected.

State ABTO:

Measurement of the Adaptive BiSS Timeout

While the adaptive BiSS timeout (**ABTO**) is measured, the static BiSS timeout (**SBTO**) is used to determine the end of a BiSS frame. iC-MCW observes the BiSS clock line MA and starts the SBTO counter as soon as a new BiSS communication begins. The timeout counter is reset for every change of the voltage level at MA. If an SBTO is detected, iC-MCW sets an error bit in the chip status, generates an interrupt request at pin **IRQ** and goes back to state **IDLE**.

The **ABTO** is measured during the first 1.5 MA clock periods. If the second rising edge at MA has been

detected, the iC-MCW recognizes a BiSS timeout whenever there are no further changes within that measured period of time. It can be important to extend the first 1.5 MA clock periods, if an SPI master interface is used to emulate the BiSS C protocol for example. The maximum time for the **ABTO** is the SBTO.

State DELAY:

Measurement of the BiSS Line Delay

iC-MCW is capable of compensating line delays between the rising edge of MA triggered by the BiSS master and the corresponding response of the BiSS slave on the data line SLI. The line delay measurement starts at the second rising edge of MA and can be read via SPI to analyze the BiSS communication. If SLI is already digital low at the beginning of the line delay measurement, iC-MCW continues to the logical state **ERROR** and sets an error bit in register **DeviceStatus** to report an invalid BiSS protocol.

While there is a maximum value of the delay timer, the delay compensation is not limited, since it works on a cycle by cycle basis.



If there is no response by the BiSS slave, only the BiSS master is responsible to stop generating MA clock cycles.

Figure 5 shows the line delay measurement in between MA and SLI colored in green. Once measured, the line delay is used for determining the optimum sample point of data bits received on the line SLI.

State READY:

Waiting for next Clock Cycle

After measuring the line delay, iC-MCW waits for the next clock cycle of the BiSS frame to begin. At this point, the optimum sample point of the BiSS data line can be used to sample the frame data. The logical state is **READY**.

State START:

Waiting for Start Bit and BiSS Processing Time

Before any data is transmitted, the BiSS slave sends the start bit to inform the BiSS master that the requested data is available. The start bit can be delayed by the slave if additional processing time is needed to provide the data. The iC-MCW measures the processing

time within the state **START** until the start bit is recognized. The processing time **P_TIME** can be read via SPI. While the timer of the processing time is limited, iC-MCW remains in the state **START** until the start bit is recognized or the frame is canceled by an **ABTO**.



The processing time has to be managed by the BiSS master.

State CDS:

Sampling of CDS Bit (BiSS Control Data)

BiSS Control Data bits are sampled by iC-MCW in both directions. The **CDS** bit is sampled after the start bit has been detected successfully. The **NCDM** bit on the other hand is read at the end of a BiSS frame when the timeout occurs. The BiSS Control Data is not concatenated by the iC-MCW and must be loaded for each BiSS frame separately. **CDS** and **NCDM** bits of the last BiSS frame can be read via SPI.

More information about the BiSS Control Data can be found in chapter **HOST INTERFACE** on page 16.

State DATA:

Sampling of Sensor Data

Since iC-MCW does not need to be configured to any specific BiSS frame data length, the chip will accept BiSS frames of any data lengths until the memory limit is reached. That means BiSS frames with a data length of 0...250 bits will be accepted without any error triggered.

In general iC-MCW supports three classes of BiSS frames that are shown in Table 10.

iC-MCW samples all bits of the BiSS frame until an **ABTO** is recognized. It is possible, that the iC-MCW

samples more bits than generated by the BiSS slave. That is because the BiSS master toggles the MA line until the number of configured data bits is processed. The additionally sampled bits do not carry any information and must be omitted by the host system. The number of sampled bits is stored internally and is accessible via SPI.

The frame data is written to the internal random access memory (RAM). Since each RAM cell contains one byte of data, the BiSS frame is divided into 8 bit chunks. The BiSS frame, which is sent MSB-first, is shifted into the LSB of each memory cell. Figure 6 illustrates an example frame of 29 bits written into the memory.

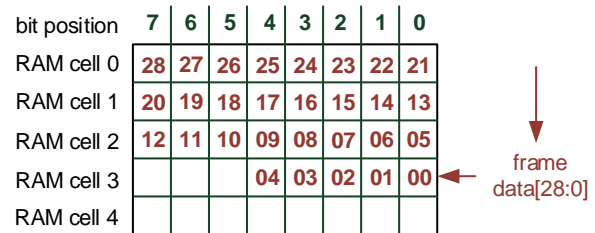


Figure 6: Example Frame in RAM

The last byte of each frame may be incompletely filled. The host system must be configured to the expected frame length to correctly mask the last byte. More information about masking the last byte can be found in section **HOST INTERFACE** on page 16.

| BiSS Frame | Description |
|----------------|--|
| Reduced Frame | The reduced frame can be used to send broadcast commands to unconfigured BiSS slaves. The frame is completed when the adaptive BiSS timeout is detected in the logical state DELAY or READY . |
| Short Frame | A short frame is a BiSS frame with a data length of zero. Only CDS and NCDM bits are exchanged between master and slave. It is used for fast register communication during configuration. |
| Standard Frame | A standard frame is a BiSS frame that is configured to transmit sensor data of a specific length within each frame cycle. Simultaneously, the CDS and NCDM bits are transmitted to provide control data communications. This is the standard BiSS operation. |

Table 10: Classes of BiSS Frames

State ERROR:

Waiting for BiSS Timeout

As described in section State **ABTO** the Control Data bit **NCDM** is read at the end of the BiSS Frame when the timeout occurs. Depending on the logical state the iC-MCW is operating in, a BiSS timeout might trigger an error. According to the BiSS C protocol, a BiSS

timeout occurring in the logical states **ABTO**, **START** and **CDS** is not allowed. An error will be reported to the **DeviceStatus** and the error pin **ERR**.

Host System

There are two ways to inform the host system about new BiSS frame data. First, the iC-MCW generates an

interrupt request every time a BiSS timeout occurs and the memory bank can be switched to make the frame data accessible. The interrupt pin **IRQ** is held digital high for a specific time or until an SPI transfer has been started by the host system. The duration of the **IRQ** pulse restricts the minimum BiSS frame period of the communication system.

Second, it is possible to poll the chip status and observe the bit **DETECT** that is set every time a BiSS timeout occurs. Since the Frame Counter (**FCNT**) is also incremented every time a BiSS timeout occurs, the bit **DETECT** is digital high if **FCNT** is not zero. However, the bit **DETECT** only reports a complete BiSS frame detected by iC-MCW. Due to memory bank access col-

lisions, the frame data is only available if the bit **AVAIL** is set as well. Thus, **AVAIL** matches the activation of an interrupt request.

Figure 7 shows the status bits above during execution of a chip communication sequence that is described in detail in the following section. The **FCNT** as well as **AVAIL** and **DETECT** are reset every time the frame data of the iC-MCW is accessed via SPI.

FNUM contains the value of **FCNT** that is temporarily frozen to be accessible via SPI.



The maximum value of **FNUM** is 0x3FFF. If further BiSS frames are lost, **FNUM** retains its maximum value and does not restart from zero until frame data is accessed via SPI.

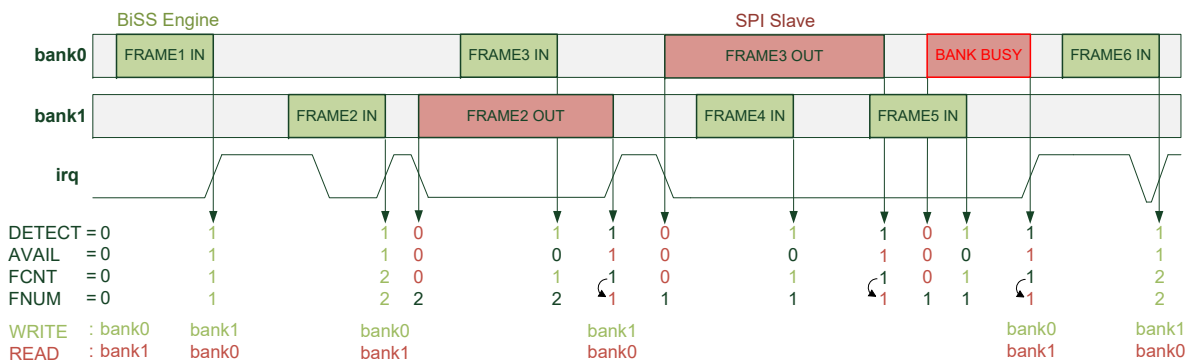


Figure 7: Memory Bank Access

Memory Banks

The frame data memory of the iC-MCW is organized into two independent banks. Each frame bank can hold 250 frame bits which correspond to three fully configured BiSS frames with 16-bit CRC protection for each channel.

Figure 7 shows the bank selection, the interrupt request generation and the corresponding status bits during an example frame write and read sequence. The incoming BiSS frames, that are written into the memory of iC-MCW are colored in green, the reading by the host via SPI is colored in red.

If there is no SPI transmission in progress, new frame data is written to the memory banks alternately. The bank selection for read access is accordingly set to the memory bank that holds the newest frame data. The **FCNT** is incremented whenever a new frame transmission is completed by the BiSS timeout. The bits **DETECT** and **AVAIL** report new frame data that can be read via SPI. The interrupt request is directly set and can be used to implement interrupt-driven I/O applications.

During a frame data transmission via SPI, incoming BiSS frame data is written into the second memory bank simultaneously. If the SPI command is not completed at the end of the incoming BiSS frame, **DETECT** is set and the **FCNT** is incremented but **AVAIL** and the

interrupt request at pin **IRQ** is delayed until the end of the SPI frame.

Since switching of the memory banks is also delayed, another incoming BiSS frame overwrites the data of the previous BiSS frame as long as iC-MCW is busy accessing frame data via SPI. Thus, iC-MCW allows the access of one BiSS frame (**FRAME3 OUT**) until the second incoming BiSS frame (**FRAME5 IN**) begins.

However, lost BiSS frames are captured by **FCNT** that is transmitted as **FNUM** during SPI command **Read Frame Data** supporting the safety related sign-of-life counter even for slower host systems.

If the read and write access overlap, there is no interrupt request generated and the **INFO** Byte reports **BANK_BUSY** to mark the received data as invalid.

More information about the SPI opcodes can be found in section **HOST INTERFACE** on page 16.

BiSS Frame Data

The iC-MCW is a BiSS to SPI bridge only and does not analyze any BiSS frame data. The extraction of the sensor data and data consistency checks, like CRC calculation, is intended to be done by the host system. Hence, the host system must exactly be configured just as the connected BiSS slave to interpret the BiSS frame data of the iC-MCW correctly.

HOST INTERFACE

The host interface of the iC-MCW consists of pins [NRES](#), [IRQ](#), [ERR](#) and the 4 SPI pins. It is suitable for applications that use interrupt-driven I/O or chip status polling.

Pin NRES

The pin [NRES](#) is intended to set the iC-MCW back to its defined start state. It provides the functionality to test if the BiSS lines are properly connected to the iC-MCW. However, because of the internal POR the external [NRES](#) pin can be left unconnected.

Pin IRQ

An interrupt request [IRQ](#) is generated every time a new BiSS timeout is detected and the memory bank is ready to switch the address selection for read access. It does not matter what kind of BiSS frame is transmitted or if there are any errors during communications, the [IRQ](#) pin indicates new data is available.

After a BiSS timeout, the interrupt request at pin [IRQ](#) is digital high for a specific time T_{int} only (see Elec. Char. A10). Every SPI transmission acknowledges the current interrupt request by resetting the interrupt pin even before the specific time runs out.

The pin [IRQ](#) is intended to be used in systems that support interrupt-driven I/O.

Pin ERR

The pin [ERR](#) is generated by a logical OR gate connected to all error bits of the register [DeviceError](#). For interrupt-driven I/O systems, the pin [ERR](#) can be used to observe the register [DeviceError](#) without sending any SPI opcode. Only if pin [ERR](#) is set, an SPI command is needed to get detailed information about the error occurred.

The error bits and the error pin can only be reset by sending the SPI command [Write Register](#) to the register [DeviceError](#).

SPI Mode

iC-MCW provides an SPI slave to communicate with the host system. The SPI supports two modes of the Motorola standard.

The iC-MCW samples MOSI on rising edges of SCLK and generates data on falling edges of SCLK. The corresponding Motorola modes that can be used by the SPI master of the host system are:

CPOL = 0, CPHA = 0
CPOL = 1, CPHA = 1

The data lengths of opcodes, addresses and registers are 8 bit. All data is sent MSB first. Continuous register access and BiSS frame data are transmitted serially in successive byte chunks.

The chip select line NCS is low active. It starts a new SPI transmission on the falling edge and cancels any SPI transmission on the rising edge.

The idle state of SCLK is not determined.

SPI Commands

Each SPI transmission starts with an opcode sent from the host system to the SPI slave via MOSI. The four available commands and the corresponding opcodes are listed in Table 11.

| Opcode | Command |
|--------|---------------------------------|
| 0x9C | Read Status |
| 0xA6 | Read Frame Data |
| 0x8A | Read Register |
| 0xD2 | Write Register |

Table 11: SPI Commands

Invalid SPI opcodes trigger an error that is reported to the error pin [ERR](#). The SPI error bit must be reset manually with the SPI command [Write Register](#).

SPI Command: Read Status (0x9C)

The SPI command **Read Status** triggers the iC-MCW to latch the **STATUS** Byte that can be clocked out of MISO. The first byte of MOSI is the command's opcode 0x9C and the second byte of MISO shows the latched status information. An example of the **Read Status** transmission can be found in Figure 8.

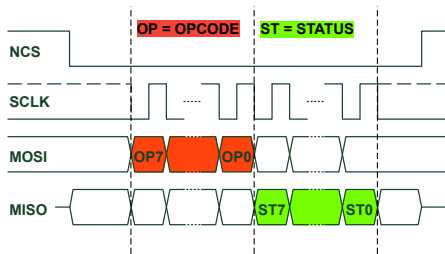


Figure 8: SPI Transmission **Read Status** (0x9C)

The command **Read Status** is intended for applications that do not use interrupt- driven I/O to manage the communication.

STATUS Byte

The **STATUS** Byte is composed of several bits from the registers **DeviceStatus** and **DeviceError** as shown in Table 12. More information about iC-MCW's registers can be found in chapter REGISTER LAYOUT on page 10.

| STATUS | | | | | | | | |
|--------|-------|--------|-------|-------|-------|-------|-------|-------|
| | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
| | AVAIL | DETECT | WAIT | | PLL | SPI | FRAME | RST |

Table 12: STATUS Byte of SPI Command Read Status



All error bits of register **DeviceError** (**PLL**, **SPI**, **FRAME** and **RST**) are connected to the OR-gate of iC-MCW's error pin **ERR** to externally inform the host system about any unusual behaviour.



The error bits of **DeviceError** are persistent and must be reset manually by sending the SPI command **Write Register** to this register.

STATUS Byte: AVAIL and DETECT

AVAIL and **DETECT** are used to inform the host about new frame data for communication systems that use status polling instead of interrupt requests via pin **IRQ**. The bit **AVAIL** reports new frame data is ready to be transmitted to the host. The bit **DETECT** is set as soon as a BiSS timeout is detected by the iC-MCW. **DETECT** is cleared together with the frame counter if the SPI command **Read Frame Data** is successfully executed. If the bit **DETECT** is set but **AVAIL** equals zero, the currently activated RAM bank is busy and cannot be addressed to access the received frame data.

| AVAIL | | Addr. 0x01; bit 4 | R |
|-------|--------------------------|-------------------|---|
| Code | Description | | |
| 0 | No Frame Data Available | | |
| 1 | New Frame Data Available | | |

Table 13: Availability of new Frame Data

| DETECT | | Addr. 0x01; bit 3 | R |
|--------|-------------------------|-------------------|---|
| Code | Description | | |
| 0 | No BiSS Frame Detected | | |
| 1 | New BiSS Frame Detected | | |

Table 14: Detection of a new BiSS Frame

STATUS Byte: WAIT

WAIT shows the waiting state of iC-MCW that are sent as part of the **STATUS** Byte. The waiting state can be used to monitor what signal the iC-MCW is waiting for. This information allows debugging the communication if the chip waits for the start bit an exceptional period of time for example.

WAIT can be mapped to the internal system states as shown in Table 15. Detailed information about the in-

ternal system states **STATE** can be found in chapter **MODE OF OPERATION** on page 12.

| WAIT | | |
|------|---------------------------------|-------------------------|
| Code | Current System State | Task |
| 0b00 | IDLE | Wait for Begin of Frame |
| 0b01 | DELAY | Wait for Acknowledge |
| 0b10 | START | Wait for Start Bit |
| 0b11 | ABTO, READY, CDS, DATA or ERROR | Wait for BiSS Timeout |

Table 15: Waiting States transmitted in **STATUS** Byte

STATUS Byte: PLL

PLL corresponds to the error bit of the register **DeviceError** directly. It is set to indicate an issue with the internal PLL.

| PLL | | Addr. 0x02; bit 6 | R/W |
|------|------------------|-------------------|-----|
| Code | Description | | |
| 0 | PLL Lock OK | | |
| 1 | PLL Lock Warning | | |

Table 16: PLL Lock Status

STATUS Byte: SPI

The bit **SPI** combines the bits **OPCODE**, **READ** and **WRITE**. **SPI** is asserted if one of the corresponding error bits is set.

| SPI | |
|------|---|
| Code | Description |
| 0 | SPI Communication OK |
| 1 | SPI Communication Error. One of the error bits OPCODE , READ and WRITE is set. |

Table 17: SPI Communication Status

| OPCODE | | Addr. 0x02; bit 4 | R/W |
|--------|--------------------|-------------------|-----|
| Code | Description | | |
| 0 | SPI Opcode valid | | |
| 1 | SPI Opcode invalid | | |

Table 18: SPI Opcode validity

| READ | | Addr. 0x02; bit 3 | R/W |
|------|--------------------------|-------------------|-----|
| Code | Description | | |
| 0 | SPI Read Address valid | | |
| 1 | SPI Read Address invalid | | |

Table 19: SPI Read Address validity

| WRITE | | Addr. 0x02; bit 2 | R/W |
|-------|---------------------------|-------------------|-----|
| Code | Description | | |
| 0 | SPI Write Address valid | | |
| 1 | SPI Write Address invalid | | |

Table 20: SPI Write address validity

STATUS Byte: FRAME

The bit **FRAME** indicates that there is an issue with the BiSS protocol. It combines the bits **SFRAME** and **HFRAME** and is asserted if one of the corresponding error bits is set.

SFRAME indicates a soft error and is set if a **LENGTH_ERROR** occurs (**INFO**=0xFB) or the SLI warning is active (**WARN**=1). **HFRAME** indicates a hard error and is set when no BiSS data could be processed. The root cause of the indicated error in **HFRAME** is described in **CODE**.

| FRAME | |
|-------|--|
| Code | Description |
| 0 | Frame Data OK. |
| 1 | Frame Error Detected. One of the error bits SFRAME or HFRAME is set. |

Table 21: Frame Status

| SFRAME | | Addr. 0x02; bit 7 | R/W |
|--------|---|-------------------|-----|
| Code | Description | | |
| 0 | No BiSS Frame Soft Error Detected. | | |
| 1 | BiSS Frame Soft Error Detected. INFO =0xFB or WARN =1 are the root cause. | | |

Table 22: Soft Frame Error

| HFRAME | | Addr. 0x02; bit 1 | R/W |
|--------|---|-------------------|-----|
| Code | Description | | |
| 0 | No BiSS Frame Hard Error Detected. | | |
| 1 | BiSS Frame Hard Error Detected. See CODE for root cause. | | |

Table 23: Hard Frame Error

Further information about the register **DeviceError** can be found in section **REGISTER LAYOUT** on page 10.

STATUS Byte: RST

RST indicates a chip reset.

| RST | | Addr. 0x02; bit 0 | R/W |
|------|------------------------|-------------------|-----|
| Code | Description | | |
| 0 | No Chip Reset Detected | | |
| 1 | Chip Reset Detected | | |

Table 24: Chip Reset Detection

SPI Command: Read Frame Data (0xA6)

In general the command [Read Frame Data](#) provides a continuous stream of bytes of the last completely processed BiSS frame. The command should only be used if an interrupt request is detected at pin [IRQ](#) by the host system or the bit [AVAIL](#) of the [STATUS](#) Byte is set. After receiving the opcode 0xA6 in the first byte on pin MOSI, the iC-MCW returns the byte [INFO](#) that reports the status of the current BiSS frame in the second byte on pin MISO. There are several codes of [INFO](#) that indicate what data is provided in the following SPI bytes. Table 25 describes the possible output of [INFO](#).

INFO Byte

The [INFO](#) Byte holds the number of data bytes of the current BiSS frame. If there is no valid frame data available, the [INFO](#) code can be used for debugging. The [INFO](#) Byte matches the register [FrameInformation](#) in Table 7.

| INFO | | Addr. 0x03; bit 7:0 | R |
|------------------|------------------------------|---|---|
| Code | Name | Description | |
| 0x00 | NO_DATA | Valid BiSS Frame, CDS and NCDM only | |
| 0x01 ... 0xFA | FRAME_LENGTH | Valid BiSS Frame, Data Ready to Transmit | |
| 0xFB | LENGTH_ERROR | Incomplete BiSS Frame Data, only 250 Bits available | |
| 0xFC | NO_CDS | Reduced BiSS Frame Detected, NCDM only | |
| 0xFD | FRAME_ERROR | BiSS Frame Error, see error code | |
| 0xFE | BANK_BUSY | Memory Bank busy, Data invalid | |
| 0xFF | NO_FRAME | No BiSS Frame in memory | |

Table 25: INFO Byte of SPI Command [Read Frame Data](#)

INFO Byte: NO_DATA

A short BiSS frame does not transmit any sensor data to the slave. If the iC-MCW detects a BiSS timeout directly after the [CDS](#) bit has been sampled, the byte [INFO](#) is set to [NO_DATA](#). There are no further data bytes that need to be clocked out of pin MISO.

INFO Byte: FRAME_LENGTH

[FRAME_LENGTH](#) shows the valid frame length of the current BiSS frame in memory. The value of [INFO](#) must be used to calculate the number of frame data bytes that need to be clocked out of MISO to completely transmit the available frame data.

Since the frame data is shifted from the LSB to the MSB of each memory cell and the number of sampled bits does not naturally match the number of configured

frame bits, the last byte must possibly be masked to accurately extract the data bits. The difference of the expected BiSS frame length and the sampled frame length reported by [FRAME_LENGTH](#) can be used to identify the actual BiSS frame bits of the last byte. Figure 9 shows the position of the frame bits within the last data byte to help calculating the valid frame data.

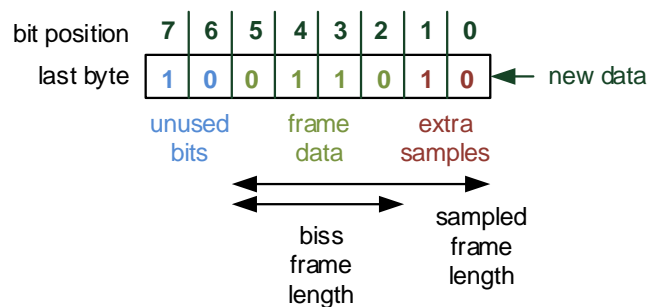


Figure 9: Last Data Byte

INFO Byte: LENGTH_ERROR

The iC-MCW is capable of capturing BiSS frames of up to 250 bits including CRC protection. If the BiSS engine detects a valid communication of 251 bits and above, the byte [INFO](#) shows [LENGTH_ERROR](#) and the following 32 bytes can be clocked out to transmit 250 bits of the processed BiSS frame. However, the BiSS communication is not completely available and must be handled as a communication error.

INFO Byte: NO_CDS

The reduced BiSS frame only sends the [NCDM](#) bit from the BiSS master to the BiSS slave. Since there is no sensor data transmitted, there are no further frame data bytes to be clocked out of pin MISO.

INFO Byte: FRAME_ERROR

[FRAME_ERROR](#) indicates a BiSS Protocol error during frame processing. The register [FrameError](#) is sent on MISO in the third byte and can be used to debug communication. [FrameError](#) contains [CODE](#) and [WARN](#). The two bits [CODE](#) represent the type of the BiSS Protocol Hard Error [HFRAME](#) and the bit [WARN](#) represents the type of the BiSS Protocol Soft Error [SFRAME](#). [WARN](#) is set if the BiSS data line SLI was digital low at the beginning of the current BiSS frame.

| CODE | | | Addr. 0x06; bit 2:1 | R |
|------|-----------------|---|---------------------|---|
| Code | Type (STATE) | Description | | |
| 0b00 | Timeout (ABTO) | Timeout during Measurement of adaptive BiSS Timeout | | |
| 0b01 | Timeout (START) | Timeout during Start Bit execution | | |
| 0b10 | Timeout (CDS) | Timeout during CDS execution | | |
| 0b11 | Level (DELAY) | SLI level error during Line Delay measurement | | |

Table 26: BiSS Frame Hard Error Type

| WARN | | Addr. 0x06; bit 0 | R |
|------|--|-------------------|---|
| Code | Description | | |
| 0 | No Warning. | | |
| 1 | BiSS data line SLI was digital low at the beginning of the current BiSS frame. | | |

Table 27: BiSS Frame Soft Error Type

INFO Byte: BANK_BUSY

If the current read bank has already been read out and a new incoming frame is still in progress, iC-MCW did not have the chance to switch the memory bank. Thus, the bank is considered to be busy and INFO equals BANK_BUSY to report an invalid data access. Hence, there is no frame data to be read out of the memory of the iC-MCW.



In general, it is recommended to only send a [Read Frame Data](#) command if an interrupt request signal at pin [IRQ](#) is detected or the bit [AVAIL](#) is set.

INFO Byte: NO_FRAME

If INFO equals NO_FRAME, there was no new frame detected since the last [Read Frame Data](#) command. Hence, there is no frame data to be read out of the memory of the iC-MCW.

Optional Bytes

At the end of the SPI command [Read Frame Data](#), there are several optional bytes that contain additional information of the BiSS communication.

The first two bytes contain the control data bits [CDS](#) and [NCDM](#) as well as the number of the current frame [FNUM](#) the host reads the data of. The 14-bit frame number is sent MSB first and begins after the bits [CDS](#) and [NCDM](#) are clocked out. It holds the current index of the frame that can be used for verifying the sign-of-life-counter of the BiSS frame and the [CDS](#) and [NCDM](#) bits of the BiSS C Control Data communication.

| CDS | | Addr. 0x05; bit 7 | R |
|------|-------------|-------------------|---|
| Code | Description | | |
| 0 | CDS = 0 | | |
| 1 | CDS = 1 | | |

Table 28: CDS Bit

| NCDM | | Addr. 0x05; bit 6 | R |
|------|-------------|-------------------|---|
| Code | Description | | |
| 0 | CDM = 1 | | |
| 1 | CDM = 0 | | |

Table 29: Inverted CDM Bit

| FNUM | | Addr. 0x04, bit 7:0; Addr 0x05, bit 5:0 | R |
|----------------------|---|---|---|
| Code | Description | | |
| 0x0000 ... 0x3FFF | Number of lost BiSS Frames during last SPI access | | |

Table 30: Frame Number

The first two optional bytes match the frame information available in register [FrameNumberCD](#).

The next four bytes contain the registers [BiSS Measurement](#) that can be used to analyze the BiSS communication in general.

| P_TIME | | Addr. 0x0D, bit 7; Addr 0x0F, bit 7:0 | R |
|---------------------|---|---------------------------------------|---|
| Code | Description | | |
| 0x000 ... 0x1FFF | Processing time in clock periods T_{MA} | | |

Table 31: BiSS Frame Processing Time

| L_DELAY | | Addr. 0x0D, bit 7:5; Addr 0x0E, bit 6:0 | R |
|---------------------|--|---|---|
| Code | Description | | |
| 0x000 ... 0x3FFF | Line Delay in sample periods T_{SMP} | | |

Table 32: BiSS Frame Line Delay

| C_TIME | | Addr. 0x0C, bit 7:0; Addr 0x0D, bit 4:0 | R |
|----------------------|--|---|---|
| Code | Description | | |
| 0x0000 ... 0x1FFF | Cycle Time in sample periods $T_{SMP} \cdot 2^5$ | | |

Table 33: BiSS Frame Cycle Time

[P_TIME](#) (9 Bit) can be used to detect differences regarding the delay of the start bit. Since it is measured in full MA clocks, the maximum processing time depends on the chosen BiSS frequency.

[L_DELAY](#) (10 Bit) represents the time between the second rising edge of MA and the first falling edge of SL. It is measured in sample periods which is the highest accuracy possible.

[C_TIME](#) (13 Bit) is intended to observe the first rising

edge of MA on which the data is latched within the sensor. The value shows the time in between the current and the last frame. Its resolution is the sample period multiplied by 2^5 to support BiSS frames configured to large cycle times.



Since the sample period depends on the system clock, the BiSS measurement parameters can only be compared over time to detect any erroneous behavior.

More information about the registers BiSS measurement can be found in REGISTER LAYOUT on page 10.

Figure 10 illustrates the sequence of a **Read Frame Data** command with **INFO = FRAME_LENGTH** and transmission of the optional control data (**CDS**, **NCDM**), frame number (**FNUM**) and BiSS Measurement (**P_TIME**, **L_DELAY**, **C_TIME**).

Since the SPI command **Read Frame Data** always resets the frame counter, the optional bytes should always be clocked out to correctly calculate the sign-of-life counter. Except for **INFO = NO_FRAME**, the frame counter is always available after the frame data or error byte is read. Especially **INFO = NO_CDS** and **INFO = NO_DATA** need to clock out the byte that contains the bits **CDS** and **NCDM** for the BiSS control communication.

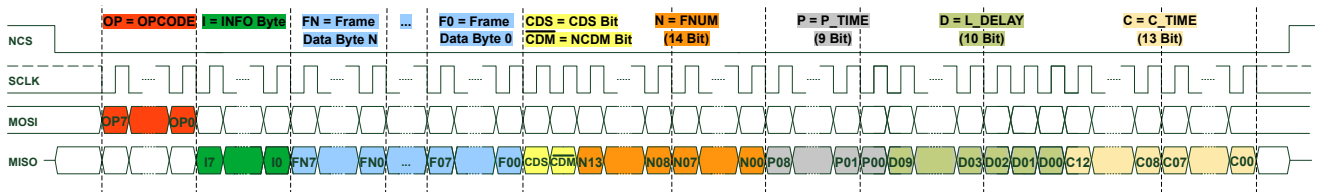


Figure 10: SPI Transmission **Read Frame Data** (0xA6)

SPI Command: Read Register (0x8A)

The command **Read Register** is used to read an address of the register bank shown in Table 7 of chapter REGISTER LAYOUT on page 10.

The first byte of MOSI is the opcode 0x8A and the second byte is the desired register address. While transmitting the register address, the pin MISO clocks out the **STATUS** Byte. The third byte contains the data of the register that was selected by the address byte.

Additional bytes activate the continuous read function. The iC-MCW increments the register address automatically and multiple registers can be read with one single SPI transmission.

Invalid register addresses trigger an **SPI** error that is

reported to the error pin **ERR** and the register **DeviceError**. The **SPI** error bit must be reset manually.

Figure 11 shows an example of the **Read Register** transmission.

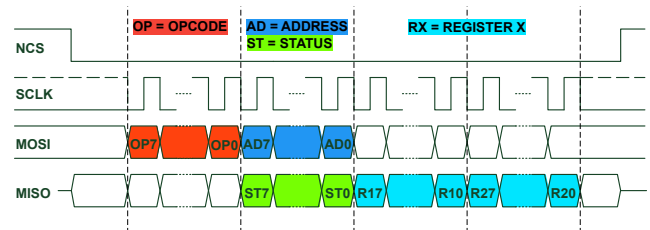


Figure 11: SPI Transmission **Read Register** (0x8A)

SPI Command: Write Register (0xD2)

The command **Write Register** is used to write an address of the register bank shown in REGISTER LAYOUT on page 10.

The first byte of MOSI is the opcode 0xD2 and the second byte is the desired register address. While transmitting the register address, the pin MISO clocks out the **STATUS** Byte. The third byte contains the data to be written to the register that was selected by the

address byte.

In contrast to the command **Read Register**, there is no continuous write function implemented.

Since the iC-MCW does not need any configuration, the command **Write Register** is exclusively used to reset the error bits in the register **DeviceError**. If the SPI engine recognizes a write access to the register **DeviceError**, the error bits are reset no matter what the

write data of the SPI opcode [Write Register](#) is. Invalid register addresses and register addresses that are read-only trigger an [SPI error](#) that is reported to the error pin [ERR](#) and the register [DeviceError](#). The [SPI error bit](#) must be reset manually. Figure 12 shows an example of the [Write Register](#) transmission.

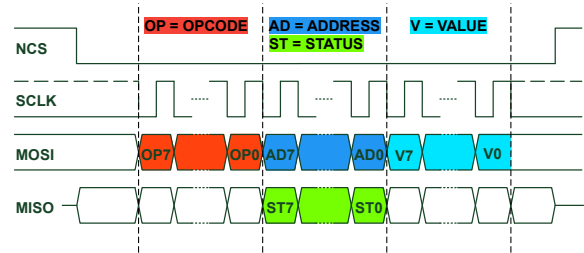


Figure 12: SPI Transmission [Write Register](#) (0xD2)

DESIGN REVIEW

| iC-MCW_Z1 | | |
|-----------|--------------------------|---|
| No. | Function, Parameter/Code | Description and Application Notes |
| 1 | Frame Error | The frame error in register DeviceError is not divided into SFRAME and HFRAME . Instead, both error types are indicated as HFRAME . See section DeviceError for further information. |
| 2 | BiSS Measurement | The BiSS Measurement is not implemented. The parameter C_TIME , L_DELAY and P_TIME are neither accessible via SPI command Read Frame Data nor available in the BiSS Measurement registers. |
| 3 | RS422 BiSS Interface | <p>Short BiSS idle pulses < 100 ns at MA have to be prevented. Thus, a maximum frequency fclk(MA) (El.Char. B08) of 5 MHz should not be exceeded. It is recommended to place iC-MCW as close as possible to the BiSS master to comply with above mentioned timing requirements.</p> <p>The threshold voltages Vt()hi (El. Char. B05) and Vt()lo (El. Char. B06) at MA/NMA and SL/NSL depend on the BiSS clock frequency fclk(MA) at MA. The following signal levels at iC-MCW's receiver are required in order to ensure proper function with respect to the applied BiSS clock frequency.</p> <p>100 kHz < fclk(MA) ≤ 5 MHz: $V_{diff}(MA) = V(MA) - V(NMA) > 400 \text{ mV}$, $V_{diff}(SL) = V(SL) - V(NSL) > 300 \text{ mV}$</p> <p>fclk(MA) ≤ 100 kHz: $V_{diff}(MA) = V_{diff}(SL) = 200 \text{ mV}$ (as stated in El. Char. B05 and B06)</p> |
| 4 | NCDM | NCDM does not state the current inverted CDM value but is always "0". |

Table 34: Notes on Chip Functions Regarding the Chip Release of iC-MCW_Z1

| iC-MCW_Y | | |
|----------|--------------------------|---|
| No. | Function, Parameter/Code | Description and Application Notes |
| 1 | RS422 BiSS Interface | <p>Short BiSS idle pulses < 100 ns at MA have to be prevented. Thus, a maximum frequency fclk(MA) (El.Char. B08) of 5 MHz should not be exceeded. It is recommended to place iC-MCW as close as possible to the BiSS master to comply with above mentioned timing requirements.</p> <p>The threshold voltages Vt()hi (El. Char. B05) and Vt()lo (El. Char. B06) at MA/NMA and SL/NSL depend on the BiSS clock frequency fclk(MA) at MA. The following signal levels at iC-MCW's receiver are required in order to ensure proper function with respect to the applied BiSS clock frequency.</p> <p>100 kHz < fclk(MA) ≤ 5 MHz: $V_{diff}(MA) = V(MA) - V(NMA) > 400 \text{ mV}$, $V_{diff}(SL) = V(SL) - V(NSL) > 300 \text{ mV}$</p> <p>fclk(MA) ≤ 100 kHz: $V_{diff}(MA) = V_{diff}(SL) = 200 \text{ mV}$ (as stated in El. Char. B05 and B06)</p> |
| 2 | NCDM | NCDM does not state the current inverted CDM value but is always "0". |

Table 35: Notes on Chip Functions Regarding the Chip Release of iC-MCW_Y

REVISION HISTORY

| Rel. | Rel. Date* | Chapter | Modification | Page |
|------|------------|---------|-----------------|------|
| A1 | 2018-01-18 | All | Initial Release | All |

| Rel. | Rel. Date* | Chapter | Modification | Page |
|------|------------|----------------------------|--|------|
| B1 | 2020-10-21 | FEATURES | Added "Analysis Data of BiSS Protocol" for BiSS Measurement Functions. | 1 |
| | | THERMAL DATA | Fixed Standard Operating Ambient Temperature Range. Moved Storage Temperature to THERMAL DATA. | 5 |
| | | ELECTRICAL CHARACTERISTICS | Adapted specification of $V_{t(I/O)}$ (El. Char. B06). Adapted specification of Power-On-Reset. | 6f |
| | | REGISTER LAYOUT | Split "FRAME" Error Bit into SFRAME and HFRAME . Removed "Byte" Error Bit from Register "DeviceError". Removed "FrameCounter" from the Register Layout (accessible parameter: FNUM). Added BiSS Measurements P_TIME , L_DELAY and C_TIME to the Register Layout. Removed irrelevant Chip Revisions from CHIP_REV . Moved relevant parameter information from REGISTER LAYOUT to corresponding sections in HOST INTERFACE. | 10f |
| | | ELECTRICAL CONNECTIONS | Added Note for Ground Connections. | 11 |
| | | START-UP | Added Note in "Power On Reset". Added section "BiSS Measurement: Cycle Time". Removed section "BiSS Input". | 12 |
| | | MODE OF OPERATION | Renamed "Long Frame" to "Standard Frame". | 12ff |
| | | HOST INTERFACE | Added BiSS Measurement P_TIME , L_DELAY and C_TIME . | 16ff |

| Rel. | Rel. Date* | Chapter | Modification | Page |
|------|------------|-------------------|--|------|
| C1 | 2021-06-25 | All | Removed "Preliminary" | All |
| | | REGISTER LAYOUT | Added note for RESERVED registers 0x07...0x0B. | 10 |
| | | MODE OF OPERATION | Added info about maximum value of FNUM . | 15 |
| | | HOST INTERFACE | Updated Figures for SPI Transmissions. Updated description of HFRAME and SFRAME . | 17ff |
| | | DESIGN REVIEW | Updated design review for RS422 BiSS Interface Added design review for NCDM | 23 |

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* Release Date format: YYYY-MM-DD

ORDERING INFORMATION

| Type | Package | Order Designation |
|------------------|--|-------------------|
| iC-MCW | 24-pin QFN24, 4 mm x 4 mm, thickness 0.9 mm, RoHS compliant | iC-MCW QFN24-4x4 |
| Evaluation Board | 80 mm x 100 mm eval board | iC-MCW EVAL MCW1D |

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Am Kuemmerling 18
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